

# Quick Start Directions



Players/teams place playing pieces on center of game board and choose scorekeeper

Draw 1 card from **Characters** and 1 card from **Challenges**



Spin and move clockwise number of spaces indicated

If you land on any of the 10 **Pitch Places...**



...Pitch-A-Story and collect points at bottom of space plus 1-5 stars (1 star=1point) awarded by fellow players/teams

If you land on one of these



draw one of these and take another turn by spinning again



If you land here



**PICK** a card of your choice and take another turn by spinning again

If you land here



spin the spinner. Whichever person it points to, **SWAP** cards with them and Pitch-A-Story for 50 points using their cards

If you land here



spin the spinner and **JUMP** to Pitch Place that spinner points to, then Pitch-A-Story



*Note: Type of stories listed on edge of spinner are to be used only in Advanced Play described on page 4 of the directions*